

# 2010 Grand Junction Soccer Club Futsal Rules

- 1- All players must be registered prior to their first scheduled game time. Teams cannot add players after their first game has been started. A minimum of 4 players is required to form a team. The maximum number of players on a team's roster is 8.
  - A. A minimum of two females is required per Coed team.
  - B. The minimum number of players on the court for one team is three.
  - C. Each team must have a Responsible Adult present during every game.
- 2- Proper Futsal attire must be worn (non-marking indoor shoes, shin guards, similar colored shirts for each team, no jewelry)
- 3- The home team is the first team listed and wears white/light colored shirts; the visiting team is listed second and will wear dark colored shirts.
- 4- The clock will run continuously for the 25-minute duration. Only the referees have the discretion to stop time for unforeseen events that may occur.
- 5- The games will be 4v4 with no goalkeepers.
- 6- Offside will not be penalized.
- 7- Substitutions are unlimited and may be made at any time, as long as the player leaving is off the court before the substitute enters.
- 8- Two referees will manage each game whenever possible.
- 9- For Co-ed: A minimum of 2 females must be on the court at all times.
  - A. If only one female is able to play, the respective team must play a player down until another female is available to play.
- 10- Goal kicks: a goal kick shall be awarded when the ball crosses the goal line outside of the goal. A goal kick may be taken from anywhere along the goal line.
- 11- If a team reaches a 10-goal differential, the team with fewer goals may add a player so that the game is played 5v4. If the goal differential is reduced to 7, the game will return to 4v4.
- 12- No slide tackling is allowed. The penalty will be an indirect free kick; and if the tackle is reckless or endangers the safety of the opponent, may also include a yellow or red card.
- 13- Fouls and Cardable Offenses:
  - A. The penalty for a **foul** will be a free kick awarded to the opposing team. Fouls may include kicks or attempts to kick, trips or attempts to trip, jumps at, charges (including shoulder-to-shoulder which is allowed outdoors), strikes or attempts to strike, pushes, slide tackles, holds, spits at or handles the ball deliberately. Additional fouls resulting in an indirect free kick will be dangerous play or impeding.
  - B. A **penalty kick** will be awarded if a defender deliberately handles the ball within his/her team's goal area.
  - C. A **yellow card** will be issued for the same 7 reasons as in outdoor. A player receiving a yellow card will be penalized by a **4-minute penalty** during which his/her team will play short. (If the opposing team scores a goal within the next four minutes, the carded player or a teammate of the player may return to the court.)
    - 1) If a second player on the same team receives a yellow card before the 4 minutes have elapsed, the second player will remain playing until the first one returns to the court (either because 4 minutes have passed or because the opponents scored a goal.)
    - 2) A player must sit out his/her own penalty time.
  - D. A **red card** will be issued for the same 7 reasons as in outdoor. A red card results in that player leaving the game and that player's team playing short for the remainder of the game. Also, the player who received a red card **will be required** to sit out the next game as well, even if it is a playoff/championship game.
  - E. Penalty time keeping for yellow cards is a duty of the Responsible Adult. (The referee or referees will not manage penalty time.)
  - F. Referees or an authorized administrator have the authority to improvise for unforeseen events that may not be directly addressed here.
- 14- Restarts/Goal Scoring: A goal may only be scored from a touch (offensive or defensive) within the team's offensive half of the field. The ball must be completely on the offensive half of the field, and cannot be touching the mid-line (Example: kick-off). If a player in his/her defensive half kicks the ball across the halfway line, the ball hits another player (offensive or defensive), and the ball goes in the goal; a goal will be awarded. If a ball is kicked from the defensive half and is not touched before the ball rests in the goal, a goal kick is awarded to the defensive team. All restarts (i.e. kick-ins) are indirect, with the exception of a penalty kick. Additionally, a goal may not be scored by kicking the ball into the goal after it has stopped within the marked box (goal area); it may be kicked out of the goal area by a player of either team. If a ball that has stopped in the goal area is kicked into the goal, the restart will be a goal kick.
  - A. Penalty kick- all players must be behind half line and may go ahead *after* the ball has been kicked. The kick will be taken from the halfway line with no goalkeeper.
  - B. A ten-foot rule shall be implemented on all free kicks.
  - C. Kick-ins will be used to restart the game when the ball crosses a touch line.
- 15- Heading is allowed.
- 16- If Playoffs are held, the following rules will apply:
  - A. Tie breakers shall be in this order: 1) head-to-head 2) goals against 3) misconduct based on one point for a yellow card and two points for a red card 4) Kicks from the Mark (penalty kick shoot out).
  - B. Overtime will be a 5 minute golden goal period. If no goal is scored within the overtime period, the winner will be decided by a shootout.
    - 1) The shootout shall consist of 3 players from each team; players must have been on the court when the overtime period ended. The shot shall take place from half line, with no goalie. A coin toss will determine who shoots first.

*Any situation not specifically addressed above, may be resolved by the referees or director present.- Because unforeseen events may occur, administrators may improvise as needed.*