

5 YEAR OLD DIVISION

1. The playing field shall have 50 foot baselines and a 10 foot arc in front of home plate. The front of the pitching circle shall be 28 feet from the back point of home plate. The back of the pitching circle shall be 38 feet from the front of home plate. The pitching circle shall be 10 feet in diameter.
2. Regulation size baseballs shall be used. There is no bat size restriction except that all bats must be unaltered regulation baseball (not softball) bats.
3. The distance from the point of home plate to the inside of the outfield fence shall not be less than 100 feet and no more than 200 feet.
4. The distance from the point of home plate to the inside of the backstop shall be 20 feet maximum and 10 feet minimum.
5. An official game shall be 5 innings with a 1 hour 30 minute time limit. No NEW inning shall start after 1 hour and 20 minutes. The next inning begins when the last out is recorded in the bottom of the previous inning. If a game is tied after the end of the time limit, one additional inning will be played in an attempt to end the tie. A game shall become official and play shall be terminated when a team is mathematically eliminated from winning due to the number of batters remaining.
6. The defensive team shall have no more than 5 infielders including a pitching circle player. There shall be no catcher. All other available players will be positioned in the outfield at least 20 feet beyond the baselines until the ball is batted. The circle player shall remain within the pitching circle until the ball is batted.
7. All available players shall be listed on the batting order and shall bat in their turn. Players who are unable to bat in their turn, for whatever reason, may be removed from the batting order with no penalty. If a batter is unable to complete their time at bat, the next player in the batting order shall assume the current count. Players removed from the batting order are eligible to return when able to do so in the spot of the original batting order.
8. A pitching coach from the offensive team shall pitch to the batters.
 - The ball may be pitched in any reasonable manner from within the pitching circle.
 - Pitching coaches must make every effort not to interfere with the defensive team.

- If a thrown or batted ball hits the pitching coach while in fair territory, the ball remains live with no penalty. If the pitching coach, in the judgment of the umpire, intentionally interferes with the defensive team, the batter or base runner shall be called out.
 - The pitching coach shall not coach the batters or base runners either while the ball is in play or during time outs. The umpire will first warn coaches that violate this rule. A second offense will result in removal from the game.
 - The pitching coach may be substituted once per inning. Once removed, the pitching coach shall not return that game.
 - The pitching coach must pitch from anywhere in the circle.
9. The offensive base coaches are not allowed to touch a base runner while the ball is in play. The base runner shall be called out and the ball shall be declared dead if this occurs. This rule shall not be enforced in the case of an injured player.
10. The defensive coach's (2) may position themselves 15 feet behind the offensive coaches boxes down the first and third baselines out of the field of play. An additional defensive coach may position himself behind the defensive players in the outfield.
11. The offensive team shall bat all available batters in each inning regardless of the number of outs made.
12. An offensive coach shall announce to the umpire and opposing coach when the last batter comes to bat. If this announcement is not made, the defensive team shall have the option of replaying the play.
13. Each team will bat the same number of batters per inning. Example: Team A has 11 players and Team B has 10 players. Team B will bat 10 players plus the first batter of the inning will bat twice in the inning. In the next inning, Team B will bat the player who would have batted second in the original lineup first and he will bat twice in the inning. This will continue in numeric succession for the remainder of the game.
14. Each player will be given 5 pitches with which to strike out or hit the ball into fair territory. The umpire shall not call balls and strikes. A strike is therefore either a missed swing or a foul ball. If the last pitch is fouled off, the batter shall

be given one (1) additional pitch to hit the ball in fair territory. If the batter fails to hit the last pitch, he will be given a hitting tee to put the ball in to play.

15. The infield fly rule shall not be in effect.

17. Base runners must remain on base until the ball is batted. There shall be no base stealing.

18. The inning shall end when the following occurs:

- The last batter hits the ball, touches all the bases including home, before any out can be recorded or before the defense touches home.
- The defensive team makes any out once the ball is put into play by the last batter.
- A defensive player touches home plate while in possession of the ball once the ball is put into play by the last batter.

19. The umpire will declare time out when the defensive team has stopped the advance of the lead base runner or when a defensive player has control of the ball within the pitching circle and request time out. Base runners will be awarded the next base if, in the umpires judgment, they had advanced more than halfway toward the next base when the play was stopped.

20. A ball thrown from the infield to first base in an attempt to get a batter out, which gets by the first baseman and goes to the fence, is considered a dead ball. Runners will not advance at any base unless they have reached the half way mark at the time the defense touches the ball.

21. The batted ball must travel beyond the 10 foot arc in order to be a fair ball. If the ball passes the 10 foot arc and rolls back inside of the arc, it will be a fair ball.